



ADULT INDOOR



SOCCER LEAGUE



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Modifications to the IFAB Laws of the Game: AISL Playoffs

Updated: January 2025



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Law 3. The Players

3.1 Number of Players

- d) In a play-off match, a player must take part in the match to be eligible to participate in tie-breaking KFTPM if the match is tied at the end of regulation.

3.2. Call-Up Players

3.2.1 Call-up Rules

- b) Call-up players are not permitted for playoff elimination matches, except as per the Co-ed division exception.

Note: In non-elimination playoff games, call-ups are allowed.

3.2.3 Exception to Call-up Rules

- a) **Co-Ed – Females – Fewer than 4:**

For regular season and playoff matches, if a team has fewer than **four** female players, they are permitted to call-up female players within their division to field a team with **four** total females.

Example: Team Soccer has 9 males and 1 female for their play-off game. They are eligible to have **three** females play as call-ups. This provision, however, does not mean that a team can call-up males and females **and** have more than 10 players. The only exception for having more than 10 players (3 substitutes) is if it is by female call-ups. The game may be defaulted should a team play with more than 3 substitutes when there are both male and female call-up players.



Law 10. Determining the Outcome of a Match

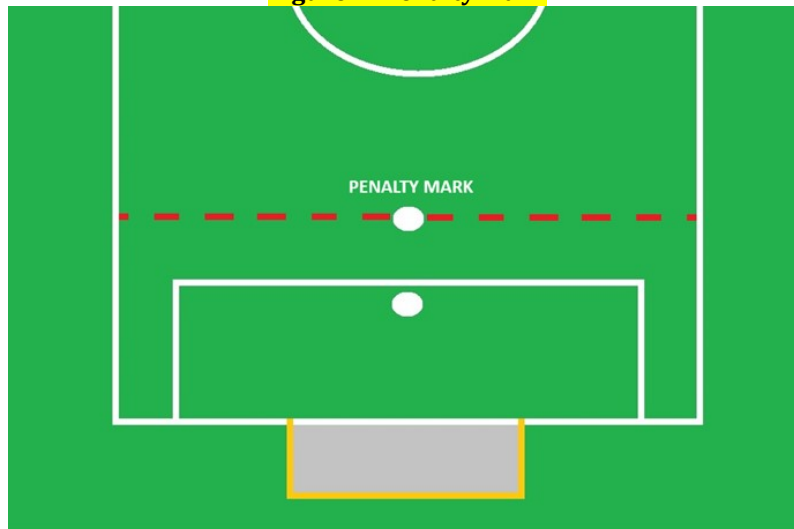
- a) Round robin playoff games do not require a winner.
- b) All other playoff games require a winner as per section **10.2 Kicks From the Penalty Mark** below.

10.2 Kicks From the Penalty Mark

The following is the modified procedure for KFTPM to determine a winner in the AISL:

- a) Kicks will take place at the end nearest to the change rooms.
- b) Only players on each team's roster, on the field and substitutes, are eligible to participate in KFTPM. If call-up players are allowed to play in the match by way of exception, they are still not allowed to participate in KFTPM.
- c) Each team must have the same number of eligible kickers.
- d) Both teams take **five (5) kicks**, taken alternately by the teams.
- e) A coin is tossed (either referee pre-determines each team's side of coin or home captain chooses heads or tails). The winner of the coin toss chooses whether their team will kick first or second.
- f) Each kick is taken by a different player and all eligible players must take a kick before any player can take a second kick.
- g) An eligible player may change places with the goalkeeper at any time when kicks from the penalty mark are being taken.
- h) The penalty mark is the dot **outside** the penalty area.
- i) When not in the net, the shooting team's goalkeeper must be along the goal line, out of the sightline of the opposing goalkeeper, no less than 10 yards from the net.
- j) If spectators or opposing players interfere with the process by making exaggerated body gestures or abrupt, loud noises, a re-kick may be ordered at the referee's discretion.

Figure 1: Penalty Mark





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Law 12. Fouls and Misconduct

Misconduct

- d) Time Penalties
- e. Playoff
 - i. In addition to any time penalty **in a playoff match**, any player (**excluding the goalkeeper**) that receives a caution (yellow card) in the **final minute** of a match **will not be eligible to partake in KFTPM** (if applicable).